

Course Name:	ECE 56601 Real-time Operating Systems and Application
Credit and contact hours:	(3 cr.) Class 3
Course coordinator's name	Dongsoo S. Kim
Textbook	Liu, Jane W.S. Real-Time Systems ISBN #: 9780130996510
Course information	<p>This course introduces students to the principles of modern operating systems focusing on real-time operating systems and embedded operating systems and their applications.</p> <p>Prerequisites/ Co-Requisite P: Senior standing in the degree program and ECE 36200, or Graduate standing.</p> <p>Required, Elective, or Selected Elective: EE Elective, CE Elective</p>
Goals for the course	<p>Upon successful completion of the course, students should be able to</p> <ol style="list-style-type: none"> 1. To describe the difference among general OS, real-time OS, and embedded OS; and identify their similarities. [1,2] 2. To describe static components and dynamic properties of modern operating systems. [1,2] 3. To distinguish the difference between kernel functions and user functions. [1] 4. To identify race conditions among processes and to resolve them with synchronizations. [1] 5. To design and implement real-time application using an embedded operating system and lightweight processes. [1]
List of topics to be covered	<ol style="list-style-type: none"> 1. Introduction to Operating Systems 2. Process and process control block, Communication between processes 3. Threads and multithreading models, Job scheduling, scheduling algorithm, multiprocessor scheduling, real-time scheduling 4. Synchronization: Critical-section, semaphores, monitors, Deadlock prevention, deadlock avoidance and deadlock detection 5. File system structure and access methods, File system interfaces, file sharing and protection 6. I/O systems and I/O interfaces: Polled I/O, Interrupt-Driven I/O, and Direct Memory Access 7. Watchdog: Hardware failure recovery 8. Boot Loader: Initial hardware/software interfaces
Syllabi approved by	Dongsoo S. Kim
Date of approval	03/01/2022