# BSCmpE Electives 

The BSCmpE degree program includes five distinct types of electives. They are 1) Advanced Computer Engineering, 2) Computer Engineering, 3) Math/Science/Technical, 4) Restricted, and 5) General Education. Descriptions and requirements for these electives are given below.

## Advanced Computer Engineering Elective Courses - 6 Credit Hours

Choose 6 credit hours from the following list.

- ECE 42100 Advanced Digital Systems Design
- ECE 46100 Software Engineering
- ECE 46300 Intro to Computer Communication Networks (or ECE54700)
- ECE 46800 Introduction to Compilers and Translation Engineering
- ECE 47100 Embedded Systems
- ECE 56401 Computer Security
- ECE 56500 Computer Architecture
- ECE 59500 Database Management Systems


## Computer Engineering Elective Courses - 9 Credit Hours

Choose 9 credit hours from the following list. At least 3 credit hours must be at or above 400 -level.

- Any non-required ECE 30000 or above courses, except ECE 32600, ECE 32700, ECE 31500, ECE 34000, and ECE 35900
- ECE 25500: Intro. to Electronic Analysis \& Design
- CSCI 35500: Intro. to Programming Languages
- MATH 41400: Numerical Analysis
- CSCI 43700: Intro. to Computer Graphics
- CSCI 43500: Multimedia Information Systems
- CSCI 43800: Computer Graphics II
- CSCI 48100: Data mining
- CSCI 44300: Database Systems
- Courses ECE 49500 and ECE 39501 Selected Topics in Electrical Engineering are variable topic courses and might not be approved for use as a computer engineering elective. Check with an ECE academic advisor for verification.


## Math/Science/Technical Elective Courses - 3 Credit Hours

- Any non-required course from lists of Electrical Engineering Electives or Computer Engineering Electives or Advanced Computer Engineering Electives.
- Any 300-level or above math/science course with prior written approval of student's advisory committee. No CSCI-N courses are allowed as electives
- Any of the following courses.

| MATH 33300: Chaotic Dynamical Systems | PHYS 40000: Quantum Mechanics |
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| MATH 35100: Elementary Linear Algebra | PHYS 52000: Mathematical Physics |
| MATH 51000: Vector Calculus | PHYS 53000: Electricity \& Magnetism |
| MATH 52000: Boundary Value Prob. of Diff. Eqn. | PHYS 54500: Solid State Physics |
| MATH 51100: Linear Algebra with Applications | PHYS 55000: Introduction to Quantum Mechanics |
| MATH 52300: Introduction to Partial Diff. Eqn. | ECE 32600: Engineering Project Management |
| MATH 52500: Introduction to Complex Analysis | BME 24100: Biomechanics |
| MATH 52600: Principles of Math. Modeling | BME 35200: Cell/Tissue Behavior and Properties |
| MATH 52700: Advanced Math. Eng. \& Physics I | CSCI 30000: Systems Programming |
| MATH 52800: Advanced Math. Eng. \& Physics II | CSCI 44300: Database Systems |
| MATH 53000: Functions of a Complex Variable I | CSCI 46300: Analysis of Algorithms |
| MATH 53100: Functions of a Complex Variable II | CSCI 48700: Artificial Intelligence |
| MATH 54400: Real Analysis and Measure Theory | NEWM-N 444: Stereoscopic Production and Design |
| BIOL K10100: Concepts of Biology I | ME 31000: Fluid Mechanics |
| BIOL K10300: Concepts of Biology II | ME 29500: Engineering Mechanics \& Heat |
| BIOL K32400: Cell Biology | ME 20000: Thermodynamics I |
| CHEM C10600: Principles of Chemistry II | ME 27000: Basic Mechanics I |
| CHEM C31000: Analytical Chemistry | ME 27200: Mechanics of Materials |
| CHEM C34100: Organic Chemistry | ME 27400: Basic Mechanics II |
| CHEM C36000: Elementary Physical Chemistry | ME 30100: Thermodynamics II |
| CHEM C36100: Phys. Chemistry of Bulk Matter | ME 34000: Dynamic Systems and Measurements (2cr) |
| CHEM C36200: Phys. Chemistry of Molecules | ME 34400: Introduction to Engineering Materials |
| PHYS 31000: Intermediate Mechanics | Three or more 1-credit sessions of either: |
| PHYS 34200: Modern Physics | ENGR 20000, ENGR 25000, ENGR 30000, ENGR 35000, ENGR 40000, or |
| PHYS 40000: Physical Optics | ENGR 20010, ENGR 25010, ENGR 30010 |

## Restricted Elective - 5 Credit Hours

Choose 5 additional credit hours from any of these approved elective lists: Advanced Computer Engineering; Computer Engineering; Math/Science/Technical; Cultural Understanding; Arts \& Humanities; Social Sciences.

General Education Elective Courses - 9 Credit Hours: Choose Cultural Understanding, Arts \& Hum, Social Sci

